

A game by Thomas Vuarchex & Pierric Yakovenko



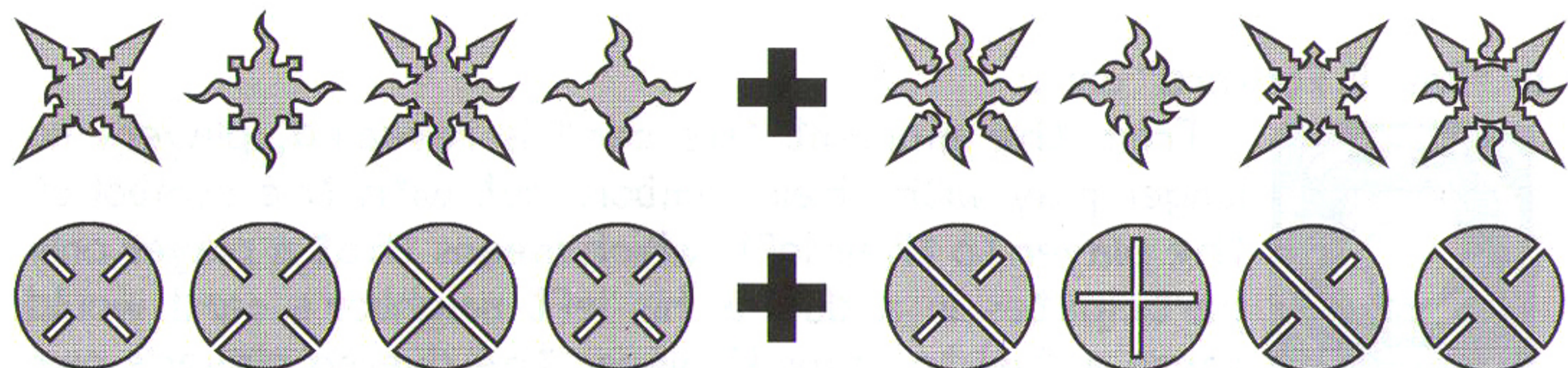
## JUNGLE SPEED® THE EXPANSION

Jungle Speed the Expansion contains:  
80 super color cards + 1 travel pouch + 1 rule booklet

### ABOUT THE EXPANSION

This game contains 78 new cards and 2 extra "colored arrow" cards which will add a challenge to your JUNGLE SPEED game. With a total of 160 cards, you can now play with more players! Although if you're playing with less than 6 people, we suggest you remove two types of symbols both from the base game and the expansion (for example all the large circles or all the closed loops. See Fig1)

Fig 1 : Example of Families from the Jungle Speed base set...  
... and those from Jungle Speed – The Expansion



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### THE NEW RULES

The following rules are added to those of the basic game:

#### I- "Hands" cards:



When one of these cards is revealed, all players race to stack their hands on top of the totem. The totem may sometimes be knocked on its side, but if the players' hands are still stacked on it the game continues as described below. The player who places his hand first is the winner, while the last player to place his hand on the top of the stack is the loser. The loser takes the winner's discard pile, his own discard pile, and any cards in the middle of the table. He then places them under his stack and play resumes with the loser.

If the totem is knocked off the table while hands are being placed, and the player responsible can clearly be identified, that player must take all of the face-up cards (discard piles and any cards in the center of the table). If the fall cannot be attributed to a specific player, the "hands" card is ignored and play resumes.

This card should not be mistaken with the "Fast Grab" card: making the wrong gesture (i.e.: grabbing instead of placing one's hand atop the totem) is penalized as a normal mistake (receive all Face-up cards).

#### II- "Pass it Forward" card:



From the moment this card is revealed, players no longer play with their symbols, but with the symbol of the player to their left, which means that a player only participates in a duel if his left neighbor's card would cause a duel to occur. However, the dueling player's own cards are at stake in any possible duel.

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- The player who turns over this card places it beside his pile so that all players can see that it is active. In doing so, the last card of his discard pile counts as being his last played (for the right-hand neighbor).
- The effect of this card ends as soon as an action takes place (i.e.: the totem is knocked over, is grabbed or if a different "Arrow Card" is revealed).
- If a second "Pass it Forward" card is revealed, the symbol to watch is moved one more place to the left.

#### III- "Color arrow" card:



To be used in games with 4 or more players (for 3 players, see the optional rules from the basic set). When a player flips this card, all players with cards of a matching color must attempt to grab the totem, regardless of the symbol on their cards. This round is played-out in a similar fashion to a normal duel (if more than one duel occurs at the same time, one duel cancels out the other, and in a duel involving multiple players, the duel's winner decides how the cards will be given to the losers).

In a game with less than six players, the effect of this card remains active until it is covered. In a game with six players or more, the effect ends as soon as the totem is grabbed or falls...

### END OF THE GAME

With the increased number of "arrow" cards now used in the game, special rules have been set up for the end of the game:

- If the last card that is flipped is a special "Inward-pointing arrow" card, and that player does not manage to grab the totem, they have to take all face-up cards (instead of laying them in the middle

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of the table), and the round continues. There is no change from the basic set with this card.

- However, if the last card revealed by a player is any other "Arrow" card, he immediately gets all revealed cards and keeps playing.

### Jungle Speed® is a game...

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(Visit us on the web: [www.asmodee.com](http://www.asmodee.com))

...and finally entirely made in Belgium by Cartamundi

And to meet other JUNGLE SPEED fans go to  
[www.junglespeed.com](http://www.junglespeed.com) or Asmodee game news on Facebook.

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